



Progression of Skills in Art & Design

	Class 1: Key Stage 1 Year 1&2	Class 2: Lower Key Stage 2 Year 3&4	Class 3: Upper Key Stage 2 Year 5&6
Skills and techniques: Creating Ideas	<ul style="list-style-type: none"> • Work from observation and known objects • Use imagination to form simple images from given starting points or a description • Begin to collect ideas in sketchbooks • Work with different materials • Begin to think what materials best suit the task 	<ul style="list-style-type: none"> • Develop sketch books • Use a variety of ways to record ideas including digital cameras and iPads • Develop artistic/visual vocabulary to discuss work • Begin to suggest improvements to own work • Experiment with a wider range of materials • Present work in a variety of ways 	<ul style="list-style-type: none"> • Select and develop ideas confidently, using suitable materials confidently • Improve quality of sketchbook with mixed media work and annotations • Select own images and starting points for work • Develop artistic/visual vocabulary when talking about own work and that of others • Begin to explore possibilities, using and combining different styles and techniques

**Skills and techniques:
Drawing /
Mark Making**

- Begin to control lines to create simple drawings from observations
- Use thick felt tip pens/chalks/charcoal/wax crayon/pastel
- Hold a large paint brush correctly
- Make marks using paint with a variety of tools
- Consider consistency when applying paint
- Colour within the line
- Draw on smaller and larger scales
- Begin to add detail to line drawings

- Use sketchbooks to record drawings from observation
- Experiment with different tones using graded pencils
- Include increased detail within work
- Draw on a range of scales
- Draw using a variety of tools and surfaces (paint, chalk, pastel, pen and ink)
- Use a variety of brushes and experiment with ways of marking with them
- Develop shadows
- Use of tracing

- Use first hand observations using different viewpoints, developing more abstract representations
- Introduce perspective, fore/back and middle ground
- Investigate proportions
- Use a range of mediums on a range of backgrounds
- Work indoors and outdoors
- Show total qualities using cross hatching, pointillism, sidestrokes, use of rubber to draw/highlight

**Skills and techniques:
Working with Colour**

- Recognise and name primary and secondary colours
- Mix primary colours to make secondary colours
- Share colour charts to compare variations of the same colour
- Create and experiment with shades of colour and name some of these
- Recognise warm and cold colours
- Create washes to form backgrounds
- Explore the relationship between mood and colour

- Mix and match colours (create palettes to match images)
- Lighten and darken tones using black and white
- Begin to experiment with colour to create more abstract colour palettes (e.g. blues for leaves)
- Experiment with watercolour, exploring intensity of colour to develop shades
- Explore complementary and opposing colours in creating patterns

- Build on previous work with colour by exploring intensity
- Introduce acrylic paint
- Develop watercolour techniques
- Explore using limited colour palettes
- Investigate working on canvas experiment with colour in creating an effect
- Mark make with paint (dashes, blocks of colour, strokes, points)
- Develop fine brush strokes

**Skills and techniques:
Printing**

- Finger print, sponge print, block print to form patterns, experiment with amounts of paint applied and develop control
- Develop controlled printing against outline /within cut out shapes
- Use matchbox to print to explore possibilities - different sized matchboxes create different lines/ shapes/patterns
- Experiment with marbling, investigating how ink floats and changes with movement

- Use roller and ink printing. Use simple block shapes formed by children
- Blend two colours when printing
- Using roller & inks, take prints from other objects (leaves, fabric, corrugated card) to show texture
- Make string print, create low relief prints with string on cardboard and form repeated patterns, tessellations and overlays
- Form string roller prints to create continuous patterns

- Create polystyrene printing blocks to use with roller and ink
- Explore mono printing (see below for artists)
- Explore Intaglio (copper etching) using thick cardboard etched with sharp pencil point
- Experiment with screen printing
- Design and create motifs to be turned into printing block images
- Investigate techniques from paper printing to work on fabrics

**Skills and techniques:
Sculpture**

- Develop understanding of 2D and 3D in terms of artwork - paintings/sculptures
- Investigate a range of different materials and experiment with how they can be connected together to form simple structures
- Look at sculptures and try to recreate them using everyday objects/range of materials
- Begin to form own 3D pieces
- Consider covering these with papier-mâché
- Investigate clay - pinching, rolling, twisting, scratching and coiling and add details and textures using tools
- Look at sculptures by known artists and natural objects as starting points for own work
- Develop confidence working with clay adding greater detail and texture
- Add colour once clay is dried
- Investigate ways of joining clay - scratch and slip
- Introduce 'modroc'
- Create work on a larger scale as a group
- Use pipe cleaners/wire to create sculptures of human forms
- Design and create sculpture, both small and large scale
- Make masks from a range of cultures and traditions, building a collage element into the sculptural process
- Use objects around us to form sculptures
- Use wires to create malleable forms
- Build upon wire to create forms which can then be padded out (e.g. with newspaper) and covered (e.g. with modroc)
- Create human forms showing movement

**Skills and techniques:
Textiles and collage**

- Develop collages, based on a simple drawing, using papers and materials
- Collect natural materials to create a temporary collage (an autumn tree/ the school building using sticks / rocks / leaves etc)
- Weave using recycled materials - paper, carrier bags
- Investigate a range of textures through rubbings
- Simple batik work
- Develop tearing, cutting and layering paper to create different effects
- Dye fabrics using tea, red cabbage, beetroot, onion, spinach
- Weave with wool
- Research embroidery designs from around the world, create own designs based on these
- Sew simple stitches using a variety of threads and wool
- Investigate tie-dying
- Create a collage using fabric as a base
- Make felt
- Develop individual and group collages, working on a range of scales
- Use a range of stimulus for collage work, trying to think of more abstract ways of showing views
- Introduce fabric block printing
- Create tie dye pieces combining two colours
- Investigate ways of changing fabrics - sewing, ironing, cutting, tearing, creasing, knotting etc.
- Weave using paintings as a stimulus / the natural world
- Experiment with circular embroidery frames
- Create detailed designs which can be developed into batik pieces

Knowledge about Artists

Describe the work of artwork of artists such as:

- Jackson Pollock, Paul Klee, Kandinsky (colour) Georges Braque/Pablo Picasso (collage)
- Use work of artists such as Anthony Gormley, Louise Bourgeois, Jean Arp (sculpture) to create own pieces
- Consider specific works such as Richard Long's 'Mud Hand Circle' (printing)
- Consider works from different cultures e.g. Chinese block prints

Use the work of artists to replicate ideas or inspire own work:

- Look at the work of David Hockney e.g. photo montages (drawing)
- Consider the work of artists e.g. Ruth Daniels, Mark Quinn, Carol Simms (colour)
- Look at the work of artists who formed geometric abstract paintings such as Malevich, Matisse and Mondrian
- Introduce work by artists such as Marc Quinn, as well as sculptures from Aztec and Benin civilizations (sculpture)
- Consider the High Italian Renaissance period e.g. Michelangelo, Leonardo da Vinci etc. (drawing)
- Look at the patterns/ optical illusions created by OP artist Bridget Riley (colour)
- Abstract paintings by Picasso (colour)
- Use the work of artist Stacey Chapman "car" and other images on the internet (print)
- Look at work of Henry Moore (sculpture)
- Consider work by contemporary textile artist Patricia Greaves (textiles).

Use the work of artists to replicate ideas or inspire own work:

- Consider work by artists such as Cezanne, Derain, Van Gogh (colour)
- Look at the style of Fauve artists Derain, Vlaminck and Braque
- Consider the work of Seurat (pointillism -colour)
- Look at the work of artists that used monoprinting include David Hockney, Tracey Emin, Picasso and Jim Dine (print)
- Consider work of Cornelia Parker (sculpture)
- Consider the work from other cultures e.g. Asia
- Consider Georgia O Keiffe flowers showing use of line or William Morris detailed tiles - natural sources (colour)
- Look at cubist artists such as Picasso, Duchamp to show movement/ layering
- Consider looking at Pop Art to represent popular objects from current culture (Andy Warhol)
- Artists such as Claude Lorrain, Poussin, Jan Beany and Annemeike Mein could be discussed as starting points.